

Security of outsourced data in cloud using Dynamic Auditing

V. V. Jog¹, Deepali Pande²

¹ Professor, Computer Engineering Department, SKNCOE, Pune, India ²M. E. Computer Engineering Department, SKNCOE, Pune, India

Abstract-Now a days Cloud is the term which is involved in every aspect of our life. It provides a environment called as scalable environment to store large amount of data and their related processes. It provides a low cost service called as outsource storage and is also independent of platform. Though it provides high data storage but there is always a problem of security of data stored in cloud. In this system we are proposing a system which is capable enough to solve cloud storage security problem. It verifies the integrity of cloud and the data which is outsourced. It also supports timely detection of anomaly and dynamic data operations.

Key terms: Retrivability, TPA, metadata

1. INTRODUCTION

In this era cloud computing is getting popular, as it provides large data storage and good access facilities but security issue is always a problem. In order to solve this problem a system is generated using dynamic auditing. Here we are trying to design a method to enhance the security of untrusted cloud , we are also designing a method which will maintain the integrity of file stored at public cloud.



A. Mathematical Model Tag Generation

Let n=file size in bytes

b=size of block in bytes

Number of blocks(N_b)=n/b

m=Number of bytes in metadata per block where m

b size of metadata=m* $\rm N_b$

actual

$$metadata = \sum_{i=1}^{Nb} \sum_{j=i^*m}^{j+m} filedata \ [i^* j]$$

Sampling Audit

Block number B_n =random()% N_b

$$Data = \sum_{j=Bn * m}^{j+m} filedata [j]$$

$$Metadata = \sum_{i=n+Bn*m}^{i+m} metadat[i]$$

If data and metadata is equal then file is correct Otherwise file is modified

Low order hybrid chaotic sequence tag generation:

Logistic Chaotic Map ${}^{1}X_{n+1} = \lambda * X_{n} * (1-X_{n})$ where X_n is between 0 and 1

Improved Logistic Map
$${}^{2}X_{n+1}$$
=1-2* X_{n}^{2} where X_{n} is between -1 to 1

Chebyshev Chaotic Map ${}^{3}X_{n+1} = \cos(5*\arccos X_{n})$ where X_n is between -1 and 1.

$$\begin{split} X_{n+1} = (\ ^1X_{n+1} + \ ^2X_{n+1} + \ ^3X_{n+1} \) \ / \ 3; \\ N_i = number \ of \ blocks \ in \ file \ F \\ where \ i=1 \ to \ N \end{split}$$

Adversary may try to break metadata in order to modify file and fool the TPA.

If adversary able to crack metadata then TPA will get false negative results.

- To break this matadata attacker has to find X_0 and λ .
- X_0 is between 0 and 1 and gap is 0.000001;

- λ is between -4 and 4 and gap is 0.000001
- Number of possiblilites= $10^{6} \times 8 \times 10^{6} = 8 \times 10^{12}$
- Probability of finding $X_0 = P_x = 1/10^6$
- Probability of finding $\lambda = P_{\lambda} = 1/(8 \times 10^6)$
- Probability of detecting matadata= $P_{detect} = P_x * P_{\lambda}$ = 1/10⁶ * 1/(8 * 10⁶) = 1.25 * 10⁻¹³

B. Metadata/Tag Generation Algorithm

- 1) User uploads the file to CSS. In background file will be transferred to TPA.
- 2) TPA encrypt the file by using AES algorithm. Stores secret key into it's database.
- TPA generates metadata of the file in order to achieve data integrity. To generate metadata following steps are carried out:
 - 1) Split encrypted file into N blocks each of size M.
 - 2) Select random L bytes as metadata from each block.
 - Apply encoding on each L bytes by using proposed chaotic based low overhead encoding.
 - 4) Generate metadata of size N*L bytes and append to file.
 - 5) TPA stores start and end position of L bytes of each block.
- 6) TPA also stores encoding key.
- 7) TPA transfers encrypted file along with encoded metadata to CSS.
- 8) TPA deletes encrypted file and metadata.

C. Data Verification Algorithm

TPA does periodic sampling audit of CSS.

- 1) TPA queries random block's random L bytes(start and end position is stored at TPA database) and corresponding metadata to CSS.
- 2) CSS will give corresponding response to TPA.
- TPA decodes metadata by using decoding key and compares random L bytes with corresponding metadata.
- 4) If math found data is not tampered by adversary.
- 5) If match is not found it means that data is modified by adversary and TPA will inform corrosponding user by sending mail.



- Existing system is having lower metadata size as compared to proposed system.
 L=number of random bytes selected from a block for metadata
 Therefore, size of metadata=N*L where N is number of blocks
 N=number of blocks
- Computation overhead of proposed system is less as compare to existing system.
 N_i=number of blocks in file F

where i=1 to N

ith key=>
$$K_i = N_i EXOR X_i$$

 L_i = number of random bytes from ith block R_i = actual random byes selected from ith block (size is L) Metadata of $R_i = R_{ij}$ XOR K_i where j is between

Metadata of $R_i = R_{ij} XOR K_i$ where j is between 0 to L-1

 Communication bandwidth required for CSS audit by TPA is less as compare to existing system. Communication Bandwidth of proposed system = 2 * R_i

Communication Bandwidth of existing system = M =size of entire block

5. GRAPHS

Communication overhead bandwith in bytes for a block of size 256 bytes



Existing method Proposed Method



Metada size in bytes for a block of size 256 bytes

6. CONCLUSION AND FUTURE WORK

- Computation complexity of proposed algorithm is less than existing hash based algorithms.
- Communication bandwidth required for auditing by TPA is less as compare to existing method.
- Metadata size of the proposed method is larger. But it is more secure. Because proposed Low order hybrid chaotic sequence tag generation method is applied. Mathematical analysis proves that proposed method is very difficult to crack.
- Proposed tag generation algorith is having low overhead than existing hash based algorithms.

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